

# The House of Lords Communications Committee



Office of the  
Leader of the  
House of Lords



Teaching children about the internet should be as important as the three Rs, with youngsters given the skills to keep safe online.

The committee's report said: "It is no longer sufficient to teach digital skills in specialist computer science classes to only some pupils.

"We recommend that digital literacy sits alongside reading, writing and mathematics as the fourth pillar of a child's education; and that no child should leave school without a well-rounded understanding of the digital world."

# Teaching Online Safety to Children



## Teaching online safety in school

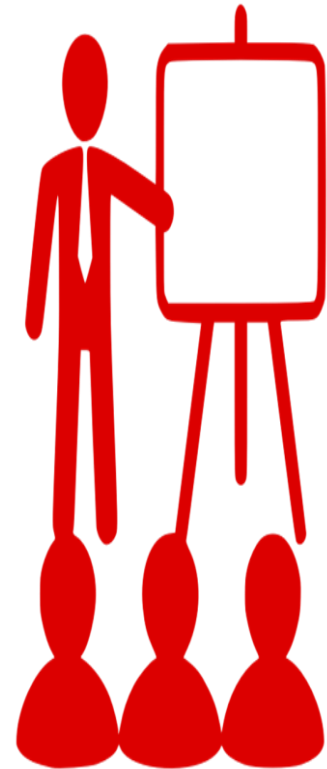
Guidance supporting schools to teach their pupils how to stay safe online, within new and existing school subjects

June 2019

How to evaluate what they see online - This will enable pupils to make judgements about what they see online and not automatically assume that what they see is true, valid or acceptable.

Schools can help pupils consider questions including:

- is this website/URL/email fake? How can I tell?
- what does this cookie do and what information am I sharing?
- is this person who they say they are?
- why does someone want me to see this?
- why does someone want me to send this?
- why would someone want me to believe this?
- why does this person want my personal information?
- what's behind this post?
- is this too good to be true?
- is this fact or opinion?





[www.Commonsensemedia.org](http://www.Commonsensemedia.org)

Common Sense Media helps families make smart media choices. We offer the largest, most trusted library of independent age-based and educational ratings and reviews for movies, games, apps, TV shows, websites, books, and music

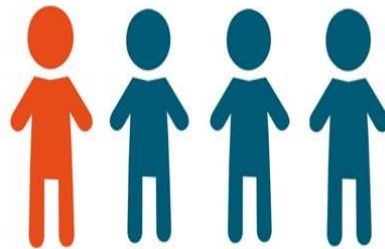
**One in five** 8 to 11 year olds and **seven in ten** 12 to 15 year olds has a social media profile.



**NSPCC** ™

**Cruelty to children must stop. FULL STOP.**

**1 in 4 children** have experienced something upsetting on a social networking site



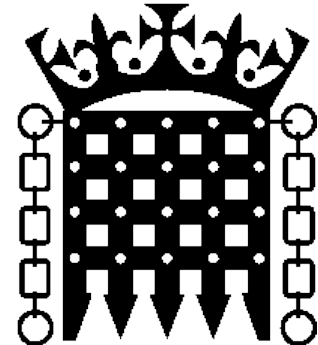
**1 in 3 children** have been a victim of cyberbullying.



# What does the Law say

## Communications Act 2003

Sending by means of the internet a message or other matter that is grossly offensive or of an indecent, obscene or menacing character or sending a false message for the purpose of causing annoyance, inconvenience or needless anxiety is guilty of an offence liable on conviction to imprisonment.



# Computer Misuse Act 1990

You can not impersonate or steal someone else's identity online. This means that writing a status on social media pretending to be your friend, is technically against the law



# The Education Act 2011

## Be Aware

The Education Act 2011 makes it an offence to publish the name of a teacher who is subject to an allegation until such a time as that they are charged with an offence. All members of the community need to be aware of the importance of not publishing named allegations against teachers online as this can lead to prosecution.



Department  
for Education

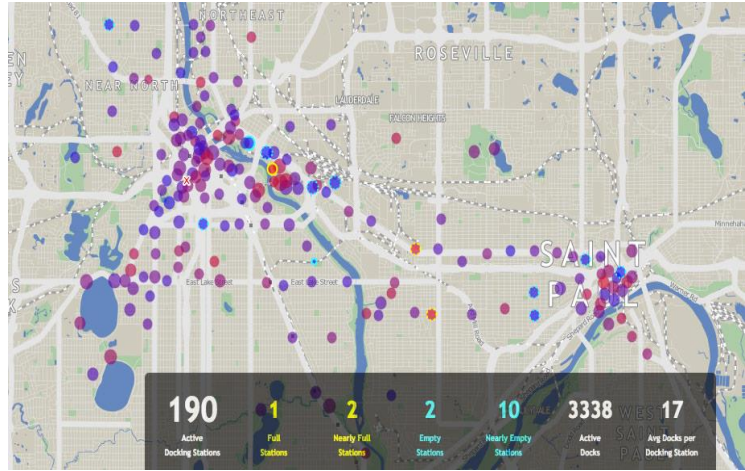


## **Civil Concerns: Libel and Privacy**

Comments made online by anybody could possibly be classed as 'Libel' in some cases.

Libel is defined as 'defamation by written or printed words, pictures, or in any form other than by spoken words or gestures'. The authors of such comments can be held accountable under Defamation law, which was created to protect individuals or organisations from unwarranted, mistaken or untruthful attacks on their reputation.





## SNAP MAPS

PUT YOUR SETTINGS TO **GHOST** MODE SO AS NOT TO SHARE YOUR LOCATION WITH OTHER PEOPLE



WhatsApp raised the minimum age to use its service from **13 to 16 across the EU** in order to comply with GDPR.



# Age Restrictions for Social Media Platforms

(Ages specified in terms as of 2014)

Twitter  
Facebook  
Instagram  
Pinterest  
Google+  
Tumblr  
Reddit  
Snapchat  
Secret



LinkedIn



WhatsApp



Vine  
Tinder



Path



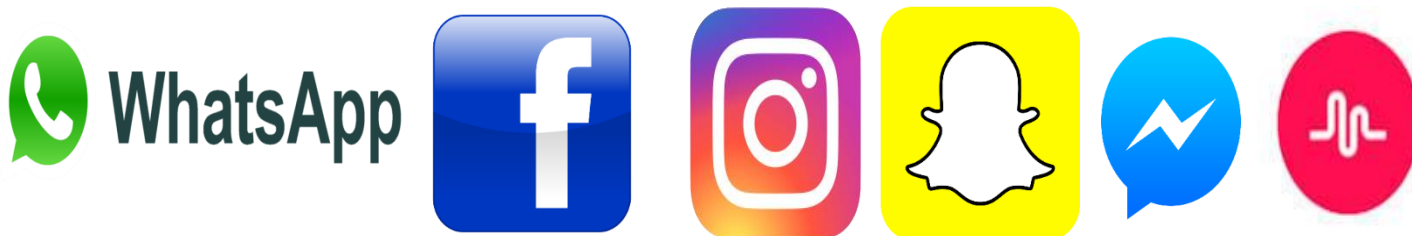
YouTube  
Keek  
Foursquare  
WeChat  
Kik  
Flickr



**There are good reason for this age restriction to be in place. For example:-**

- Inappropriate content,
- Lack of maturity to use the site safely,
- Exposing them to harmful content,
- Risk of being contacted by Sexual predators,
- Creating an online profile which will be hard to remove in the future,
- Placing added pressure on the child to deal with situations beyond their years.

The list goes on but as parents you need to be aware of the safety implications by allowing your child access to Social Media at such a young age.



# PEGI

## Pan European Games Information



# How to find out more about online Games



[www.askaboutgames.com](http://www.askaboutgames.com)

# SCREEN TIME

It's important to pay attention to how children are balancing video games in their lives. Questions like these are useful to consider:

- Is my child physically healthy and sleeping enough?
- Is my child connecting socially with family and friends?
- Is my child engaged with and achieving in school?
- Is my child pursuing interests and hobbies?
- Is my child having fun and learning in their use of digital media?





# PASSWORDS

Very Poor

- ▶ ILOVEYOU
- ▶ 123456
- ▶ 654321
- ▶ PASSWORD
- ▶ !"£\$%^&\*
- ▶ Dunstans
- ▶ Sutton123

Excellent

- ▶ xCl45vt40
- ▶ @)&\$%”??
- ▶ D\$e\*s!k
- ▶ RugBulbsHelf
- ▶ ClaWcatfUr
- ▶ peNmouSepad9l

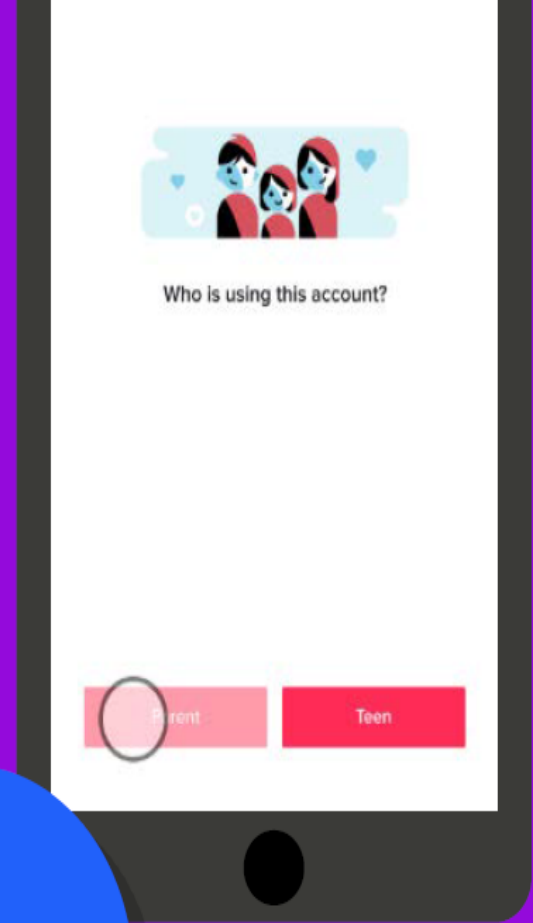


Google is rolling out the ability for Children, teens and their parents to request to have pictures deleted from the company's image search results.

- Anyone under the age of 18 or their parent or guardian can ask Google to remove an image from appearing in search results by filling out this request form.
- You'll need to specify that you'd like Google to remove "Imagery of an individual currently under the age of 18" and provide some personal information, the image URLs and search queries that would surface the results.

## Family Pairing

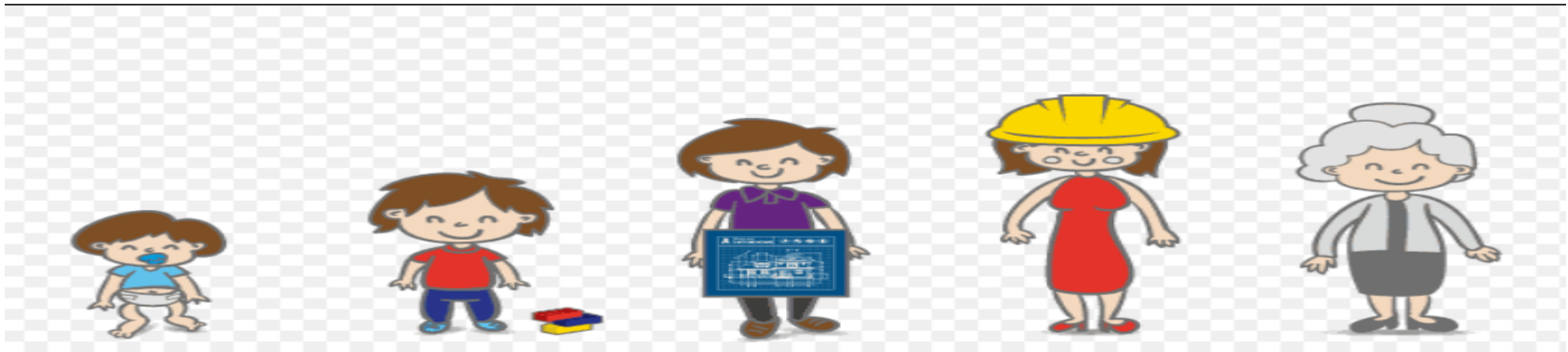
Family Pairing links a parent's TikTok account to their teen's and once enabled, they will be able to **control Digital Wellbeing features**, including: Screen Time Management, Direct Messages and Restricted Mode.



# Set Boundaries early



## Better Future outcomes



# *Safe search platforms for Children*

There are some search providers designed for children

[www.swiggle.org.uk](http://www.swiggle.org.uk)

[www.kidclicks.org](http://www.kidclicks.org)

[www.kidrex.org](http://www.kidrex.org)

[www.kidzsearch.com](http://www.kidzsearch.com)

[www.safesearchkids.com](http://www.safesearchkids.com)

[www.factmonster.com](http://www.factmonster.com)

[www.gogooligans.com](http://www.gogooligans.com)



<https://www.internetmatters.org>

internet  
matters.org



0-5



6-10



11-13



14+

### Get Age-specific advice

Whatever their age, find simple, practical advice to keep children safe online.



TalkTalk



BBC

Google



# Helping parents keep their children safe online

What do I need to know?

**Groomers** use **fake profiles** on **social networks** to **connect** with **children** and start to **build relationships with them**

## Supporting families online

Get expert support and practical tips to help children benefit from connected technology and the internet safely and smartly.

I need help with an online issue



I need to report something



# New hub to support children experiencing vulnerabilities

Helping them to stay safe online

- Partnership between SWGfL & Internet Matters
- Funded by the Home Office who recognised the risk that vulnerable children and young people face online during the Covid-19 pandemic
- Provides vital support for professionals, parents and young people themselves, with a particular support for children & young people who are experiencing vulnerabilities due to:
  - SEND
  - Care experienced
  - Gender & sexual identity issues (LGBTQ+)

**INCLUSIVE**  
Digital Safety





# Inside Inclusive Digital Safety hub: supporting parents and carers

## LGBTQ+



Supporting a child identifies as LGBTQ online

## Care experienced



Supporting a care experienced child online

## SEND



Supporting children with SEND online

For each vulnerability:



Connecting and sharing online



Staying safe while browsing



Online gaming

Connecting & Sharing

Browsing

Gaming

## Supporting children and young people with SEND online

Advice for parents and carers to help children with special educational needs and disabilities (SEND) stay safe online.



### Connecting & Sharing

Although children and young people (CYP) with SEND are more at risk of contact and contact risks. Risks do not always lead to harm. To help that CYP may like to engage online while gaming or in a group chat, it may experience negative comments, but the key thing is to ensure they know how to recognise warning signs to prevent this turning into harm.

### What you need to know

How a child's online experience for CYP with SEND interacting with others online through social media or other platforms has become an important part of CYP lives and even more so for those with SEND.

### The benefits

Connecting, creating and sharing with others online brings a range of benefit to which carers support a child's wellbeing including:

- Making and maintaining friendships which might be harder to do offline
- Being where they want to be without judgment
- Managing their mood and relieving boredom
- Finding their tribe (of like-minded people)
- Being more independent
- Discovering new interests

### The risks

Recent research has shown that CYP with SEND experience greater risk when it comes to contact, contact or contact risks.

- **Contact** - being exposed to inappropriate or harmful content which may include bullying and abuse or harmful things like conspiracy, self-harm, etc.
- **Contact** - meeting strangers and being invited to high risk situations online
- **Contact** - when a child believes in a way that contributes to their contact or contact to the recipient of harmful content online

### It is important to be aware that:

- CYP with SEND are **more likely** to experience all online risks compared to those without any difficulties, particularly contact risks
- Examples of this include seeing under pressure and coercion. They appear to be **preyed upon and singled out**
- CYP with communication difficulties are **also more likely to experience contact risks**
- Experiencing contact risks is also associated with a **greater risk of seeing harmful content and experiencing more aggressive behaviour** from others online

- Can they manage the online world they may find?
- What are they sharing with others?
- If they are not young or their disability makes it harder for them to recognise online risks, **is social apps made for under 18s**?

### Key steps to protect CYP

Get an app and equip to socialise and chat

**Digital family agreement** - create a list of rules and apps they use

**Check safety** - is a parent or carer of a child's educational needs, being given (and supervision can be necessary) to ensure you they are doing fine

**Check settings** - most of the popular social platforms have a number of privacy and settings that you can use to help your child control what they see

**Check wellbeing** - both Android and iOS have a range of accessibility features that you can use to help CYP control out of their experience online

**Check in** - schedule regular check-ins about what they do online and how they feel about the digital world they live in together

**Check that time on social media** - set a number of social apps and how they use or see. Limit the time on these platforms, such as Instagram, YouTube and 'Snap' on Facebook

**Family & friendship groups** - Encourage CYP to set up their social accounts together with their family and friends so they can help each other. Being in contact with friends and family is a good way of connecting with someone that you can trust.

Where do young people go to socialise?



Helping children experiencing vulnerabilities stay safe online

Visit [www.internetmatters.org/inclusive-digital-safety-hub](http://www.internetmatters.org/inclusive-digital-safety-hub)



# Primary School Resources

## Free e-safety teaching materials

While many games and social media apps are designed for children 13+, primary school-aged children are still active online. That's why it's important to give them the skills they need to make safe choices with quality primary school resources.

From cyberbullying to thinking critically about the online information they read, we have a variety of primary school resources to help teach children about safe online use.



# The Thrive online resources



## Teaching about digital wellbeing (SEND)

Teaching resources including video on digital wellbeing for young people with Special Educational Needs and Disabilities aged 11-17 years old.



## Teaching about healthy online relationships (SEND)

Teaching resources including video on healthy relationships online for young people with Special Educational Needs and Disabilities aged 11-17 years old.



## Teaching about online pornography (SEND)

Teaching resources including video on online pornography for young people with Special Educational Needs and Disabilities aged 11-17 years old.



## Supporting young people with SEND

Advice for parents and carers of young people aged 11 and over with Special Educational Needs and Disabilities covering healthy relationships, digital wellbeing, online pornography and nudes. Part of the Thrive Online resources.



[Resources](#) [Blog](#) [Who we are](#) [W](#)

[Teachers & professionals](#) [Parents](#)

### Our Projects

## Thrive Online

Helping educators, parents and carers to support young people aged 11 and over with Special Educational Needs and Disabilities (SEND)

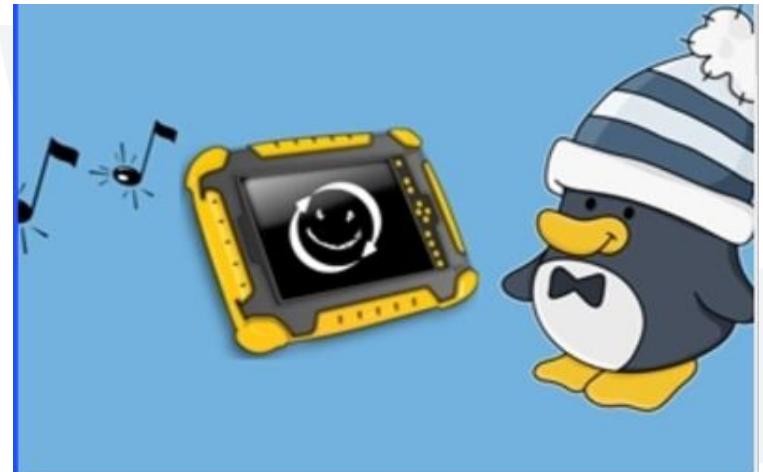
# Free Online Safety resources for Year 3 to 7

<https://www.childnet.com/resources/digiduck-stories/>



## **Digiduck's Big Decision**

A story for 3 to 7 year olds about being a good friend to others on the internet.



# Digiduck Stories

A collection of five stories created to help parents and teachers educate children aged 3–7 about online safety, with accompanying teaching activities.



Digiduck's Big Decision - the original Digiduck book.  
Digiduck's Famous Friend - finding out who their special guest will be at school.  
Detective Digiduck - the reliability of online information.  
Digiduck and the Magic Castle - a new game that everyone's playing.  
Digiduck Saves the Day - positive uses of the internet to help others

# Smartie the Penguin

An online story for 3 to 7 year olds.



Join in with Mummy Penguin's song and follow the adventures of Smartie the Penguin as he learns how to be safe on the internet.

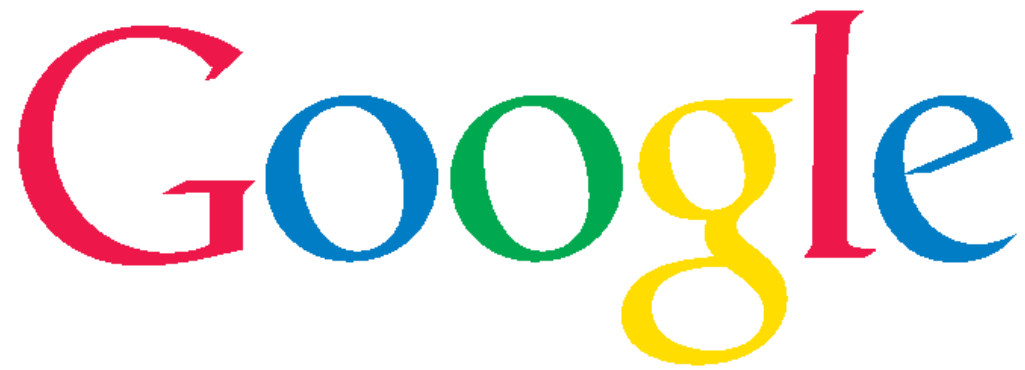
We provide two versions of the story each for EYFS, Year 1 and Year 2.

**The first version of story covers the following themes:**

- Pop ups and in app purchasing
- Inappropriate websites for older children
- Cyberbullying

**The second version of the story covers the following themes:**

- Upsetting images
- Unreliable information
- Talking to strangers online



Google Family Link is a way for parents to create a Google account for their children who are younger than 13 years old. This allows the parent to monitor and censor content so that the child is protected, whether it comes to use of apps or online content.



# Thinkyouknow CEOP



Education from  
the National  
Crime Agency

## Welcome to CEOP Education

The National Crime Agency's CEOP Education team aim to help protect children and young people from online child sexual abuse.

We do this through our education programme, providing training, resources and information to professionals working with children, young people and their families.

I am:

**A professional working with  
children and young people**

**A parent  
or carer**

**4-7  
years old**

**8-10  
years old**

**11-18  
years old**



# Youtube for kids app

- Easy to set parental controls.
- Limit which videos children can watch
- Set a time limit
- Switch off the search function
- Set an age appropriate filter



# What can you do now

- **Search yourself and your children online**
- **Check your and your children's privacy settings**
- **Use strong passwords**
- **Update software**
- **Think before you post**
- **Review apps and remove any you are not using.**
- **Ensure your child is creating a positive reputation.**
- **operate online in a way which would not cause embarrassment in the future or limit their life chances.**

## TIPS FOR PARENTS/CARERS

When you buy a game console/Mobile phone/interactive toy, make sure you ask the vendor about its online capabilities. **Know what the equipment is capable of.**

Think about the location of the game console. Keep it in a common area if possible. A family room is best for monitoring and supervision. **Don't allow children to have internet enabled devices in their bedroom until they reach an age and maturity to keep themselves safe.**

Discuss the risks with your child. Don't wait for something to happen before you talk to your child about the potential risks of gaming online. **Ensure they have privacy settings activated and help them to understand why this needs to be done.**

Gaming sites/Social Media often have ways of reporting abusive chat and blocking unwelcome contact from other users. – **You should know how to do this.**

Ask your child what they are playing or what Social Media they are using. **Take an interest in your child's on line life** – just as you would if they were in a football team in the real world. Watch them playing and always keep lines of communication open.

# Parents need to play their part

Educational settings and professionals should encourage parents to discuss online safety at home and to talk to their child about what they do online. Useful websites to signpost parents/carers to include:

[thinkuknow.co.uk/parents](http://thinkuknow.co.uk/parents)

[childnet.com](http://childnet.com)

[saferinternet.org.uk](http://saferinternet.org.uk)

[parentinfo.org](http://parentinfo.org)

[internetmatters.org](http://internetmatters.org)

[nspcc.org.uk/onlinesafety](http://nspcc.org.uk/onlinesafety)

[commonsensemedia.org](http://commonsensemedia.org)

<http://www.iwf.org.uk>

[www.askaboutgames.com](http://www.askaboutgames.com)

[swgfl.org.uk](http://swgfl.org.uk)



# #DITTO

STAY SAFE ● HAVE FUN ● REPEAT

EDITION 17 MARCH 2019

- In this edition*
- # VIRAL CHALLENGES
  - # PARENTAL ADVICE - FROM CHILDREN
  - # VULNERABLE CHILDREN
  - # MISCOMMUNICATION
  - # YOUTUBE - REPULSIVE COMMENTS
  - # POPULAR APPS

[www.esafety-adviser.com](http://www.esafety-adviser.com)

[www.esafety-adviser.com](http://www.esafety-adviser.com)